## WHAT IS CLAIMED IS:

 A .1 1	
 A method	comprising:
 A momou	COMPRISING.

- 2 initiating a game session of indeterminate duration;
- determining a game variable defining the game session;
- 4 determining a terminating value associated with the game variable;
- 5 determining a current value of the game variable; and
- 6 terminating the game session based on the terminating value and the current
- 7 value.
- 1 2. The method of claim 1, in which determining the current value comprises:
- determining the current value based on an outcome of the game session.
- 1 3. The method of claim 1, in which the game session is not defined by a
- 2 predetermined number of handle pulls.
- 1 4. The method of claim 1, in which the game session is not defined by a
- 2 predetermined period of time.
- 1 5. The method of claim 1, in which the game session is not defined by a
- 2 predetermined number of winning outcomes.
- 1 6. The method of claim 1, in which the game session includes a plurality of
- 2 plays of a game.

1	7.	A method comprising:				
2		determining at least one game parameter that is associated with a game;				
3	for each at least one game parameter, determining a respective terminating					
4	condi	tion that is associated with the game parameter;				
5		initiating a flat rate play session of the game;				
6		determining if at least one terminating conditions is satisfied; and				
7		if at least one terminating conditions is satisfied,				
8		terminating the flat rate play session,				
9		in which the at least one game parameter corresponds to at least one of:				
10		a number of game elements,				
11		a number of occurrences of a game symbol, and				
12		a plurality of game elements collected by a player.				
1	8.	The method of claim 7, further comprising:				
2		determining an outcome of the game.				
1	9.	The method of claim 8, in which determining if the terminating condition is				
2	satisf	ied comprises:				
3		determining if the terminating condition is satisfied based on the outcome.				
1	10.	A method comprising:				
2		determining at least one game parameter that is associated with a game;				
3		for each at least one game parameter, determining a respective terminating				
4	condi	tion that is associated with the game parameter;				
5		initiating a flat rate play session of the game;				
6		determining if at least one terminating conditions is satisfied; and				
7		if at least one terminating conditions is satisfied,				
8		terminating the flat rate play session,				
9		in which the at least one game parameter corresponds to at least one of:				
10		a probability,				
11		a probability of a player entering a bonus round, and				
12		a rate of expiration of a predetermined game symbol.				

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- 1 11. A method comprising:
- 2 initiating a game session, the game session including a plurality of handle
- 3 pulls;
- 4 determining a game parameter that is associated with a first stage of the
- 5 game session;
- determining a terminating value that is associated with the game parameter;
- 7 determining an outcome of the first stage;
- 8 determining a current value of the game parameter; and
- 9 initiating a second stage of the game session based on the terminating value
- 10 and the current value.
- 1 12. The method of claim 11, in which the first stage comprises a primary game.
- 1 13. The method of claim 11, in which the second stage comprises a bonus
- 2 round.
- 1 14. The method of claim 11, in which determining the current value comprises:
- 2 determining the current value based on the outcome.
- 1 15. The method of claim 11, in which the game session is a prepaid session.
- 1 16. The method of claim 11, further comprising:
- 2 terminating the first stage based on the terminating value and the current
- 3 value.

1	17.	A method comprising:
2		initiating a game session that includes a plurality of outcomes;
3		generating at least one outcome, in which
4		each outcome includes a plurality of instances selected from a set of
5		slot machine symbols, and
6		the set of slot machine symbols includes a plurality of
7		predetermined slot machine symbols;
8		adjusting a running count based on occurrences of the at least one
9	predet	ermined slot machine symbol in the at least one outcome; and
10		terminating the game session based on the running count.
1	18.	The method of claim 17, further comprising:
2		determining a bonus payout based on the running count.
1	19.	A method comprising:
2		determining a game parameter value that is associated with a video poker
3	game;	
4		determining a terminating value that is associated with the game parameter
5	value;	
6		initiating a session of the video poker game, the session including a
7	plurali	ty of hand outcomes;
8		determining if the game parameter value is equal to the terminating value;
9	and	
10		if the game parameter value is equal to the terminating value,
11	termin	ating the session.
1	20.	The method of claim 19, in which the session is a flat rate play session of
2	the vid	leo poker game.

The method of claim 19, in which the terminating value corresponds to a

rank of a card.

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- 1 22. The method of claim 19, in which the terminating value corresponds to a
- 2 suit of a card.
- 1 23. The method of claim 19, in which the terminating value corresponds to at
- 2 least one card.
- 1 24. The method of claim 19, in which the terminating value corresponds to a
- 2 predetermined hand outcome.